



**Vredara
the Kind**

- **Race:** Hobgoblin (Goblinoid)
- **Gender:** female
- **Class:** Cleric (any domain, devoted believer of Maglubiyet)
- **Description:**
 - **Appearance:** slim build, reddish skin, stubby nose, makeshift robes made from different cloth, countless trinkets from battles past
 - **Mannerism:** Bubbly, excited, often stumbling over her words
 - **Interaction:** open, friendly, helpful, looking to assist
 - **Alignment:** Chaotic Neutral
 - **Flaw or Secret:** Vredara is incredibly naïve and will take most information at face value. Despite her open-mindedness she secretly despises elves, staying true to her Hobgoblin roots.

BACKGROUND

Cast out from her tribe due to her physical weakness, Vredara the Kind now roams the world.

She wishes to immortalise her name in the annals of history, to one day return to her people adorned with the spoils and stories of her victories and the wisdom of her travels. Her wish is to prove that soldiers focused on healing magic also have a place in Maglubiyet's eternal war.

Trained in the rigorous arts of Hobgoblin warfare, Vredara has a masterful grasp of battlefield tactics. Her keen insights make her a formidable ally, capable of turning the tide of any conflict by utilising her divine magic.

VREDARAS OBJECTIVE

Vredara wishes to see the world and learn of new cultures. She seeks to aid adventurers in battle - the more heroic the better - and accepts payment in trinkets and stories told over a warm meal. Her greatest dream is to travel to Clangor to see the sacred fort of Grashmog with her own eyes.